RESOLUTION NO. 2500

WHEREAS Ballot Measure No. 9, if approved by Oregon voters on Nov. 6, will impose requirements on businesses in Oregon needing to dispose of radioactive wastes, and

WHEREAS Oregon law already prohibits the disposal in Oregon of any manufacturing wastes created after June 1, 1981, containing naturally occuring radioactivity except for uranium mine and mill wastes and containers used in storage and transporting of radioactive material, and

WHEREAS Ballot Measure 9 would require the removal of waste products from privately owned property at Teledyne Wah Chang Albany at a cost of \$20 to \$25 million and.

WHEREAS the Oregon Energy Facility Siting Council has completed six months of public hearings, and reviewed thousands of pages of testimony and independent scientific research the findings of which clearly document that the waste products at Teledyne Wah Chang Albany are not a threat to public health, safety or welfare and further document that the radio active level of the waste products is substantially less than such naturally occuring products as synthetic rock wool insulation, coal ash, Coleman lantern mantles, potassium chloride, a salt substitute, and many common building materials.

WHEREAS the Energy Facility Siting Council has officially determined that the protection of the public interest does not require the removal of the wastes from the Teledyne property.

NOW THEREFORE BE IT RESOLVED that the Albany City Council opposes the adoption of Ballot Measure No. 9 because it requires Teledyne Wah Chang to unnecessarily expend \$20 million to \$25 million to move waste materials that contain amounts of naturally occuring radioactive material that poses no threat to the public health or safety so long as the waste remains on private property and is protected in the manner previously ordered by the Oregon Energy Siting Council after exhaustive public testimony and the extensive review of independent scientific evaluations.

DATED THIS 10TH DAY OF OCTOBER, 1984

Mayor

ATTEST:

Deputy City Recorder